

ERIK THE BLOODY, UNDEAD CAPTAIN**CR 8****XP 4,800**

Male cairn wight rogue 4

NE Medium undead

Init +5; **Senses** darkvision 60 ft.; Perception +18

DEFENSE

AC 24, touch 16, flat-footed 19 (+4 armor, +1 deflection, +5 Dex, +4 natural)**hp** 96 (8d8+60)**Fort** +9, **Ref** +11, **Will** +10**Defensive Abilities** evasion, trap sense +1, uncanny dodge;**Immune** undead traits**Weaknesses** resurrection vulnerability

OFFENSE

Speed 30 ft.**Melee** +1 *scimitar* +12/+7 (1d6+5/18-20 plus energy drain) or slam +10 (1d4+4 plus energy drain)**Special Attacks** create spawn, energy drain (1 level, DC 18), rogue talents (bleeding attack, surprise attack), sneak attack
2d6

STATISTICS

Str 18, **Dex** 21, **Con** —, **Int** 15, **Wis** 19, **Cha** 23**Base Atk** +6; **CMB** +10; **CMD** 26**Feats** Blind-Fight, Skill Focus (Perception), Toughness, Weapon Focus (scimitar)**Skills** Acrobatics +16, Bluff +17, Climb +16, Intimidate +17, Knowledge (religion) +13, Perception +18, Sense Motive +15, Stealth +24, Swim +9; **Racial Modifier** +8 Stealth**Languages** Common**SQ** create spawn, trapfinding**Gear** +1 *scimitar*, +1 *studded leather armor*, *cloak of resistance* +1, *ring of protection* +1, *ring of swimming*